LOCKEDME.COM

SOURCE CODE

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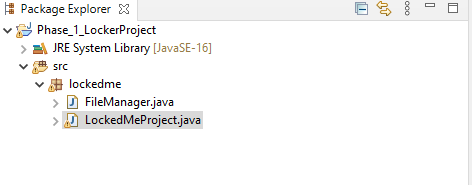
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# Project Folder Structure



# LockedMeProject.java

**package** lockedme;

**import** java.util.ArrayList;

**import** java.util.List;

**import** java.util.Scanner;

**public** **class** LockedMeProject

{

**static** **final** String ***folderpath***="G:\\Tushar Softies\\Git\_Repo\\Project\\Phase\_1\_Project\\Locked\_Me\_Files";

## Main Method

**public** **static** **void** main(String[] args)

{

//Variables

**int** IsContinueMainMenu = 1, IsContinueSubMenu = 1;

**int** MainMenu\_ch = 0,SubMenu\_ch=0;

**do** // Do while to display Main Menu again & again

{

MainMenu\_ch = *ReadUserInput*("MainMenu");

**switch**(MainMenu\_ch)

{

**case** 1 : *getAllFiles*();

**break**;

**case** 2 : IsContinueSubMenu = 1;

**do** { // Do while to display Sub Menu again & again

SubMenu\_ch = *ReadUserInput*("SubMenu");

**switch**(SubMenu\_ch)

{

**case** 1 : *addFiles*();

**break**;

**case** 2 : *deleteFile*();

**break**;

**case** 3 : *searchFile*();

**break**;

**case** 4 : IsContinueSubMenu = -1 ;

**break**;

**default** : System.***out***.println("Invalid Option");

}

}**while**(IsContinueSubMenu > 0);

**break**;

**case** 3 : System.*exit*(0);

**break**;

**default** : System.***out***.println("Invalid Option");

}

}**while**(IsContinueMainMenu>0);

}

## Main Menu Display Method

/\*\*

\* Method to print display Menu

\* **@return**

\*/

**public** **static** **void** MainMenuDisplay()

{

System.***out***.println("\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*");

System.***out***.println("\t\tLocked Me.Com");

System.***out***.println("\tDeveloper :- Tushar Binnar");

System.***out***.println("\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*");

System.***out***.println("1. Display List Of Files");

System.***out***.println("2. File Opeartions List");

System.***out***.println("3. Exit");

}

## Sub Menu Display Method

/\*\*

\* Method Sub Menu Display

\*/

**public** **static** **void** SubMenuDisplay()

{

System.***out***.println("\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*");

System.***out***.println("\t\tFile Operation Menu");

System.***out***.println("\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*");

System.***out***.println("1. Add New File");

System.***out***.println("2. Delete a File");

System.***out***.println("3. Search a file");

System.***out***.println("4. Return to Main Menu");

}

## Read User Input Method

/\*\*

\* Method to Read User Input

\* **@param** MenuType

\* **@return**

\*/

**public** **static** **int** ReadUserInput(String MenuType)

{

**int** IsWrongChoice;

**int** ch = 0;

**do** //Do while loop to display Menu again if choice is not valid

{

**try**

{

//Scanner object creation

Scanner sc = **new** Scanner(System.***in***);

//Display Menu

**if**(MenuType == "SubMenu")

*SubMenuDisplay*();

**else**

*MainMenuDisplay*();

System.***out***.println("Enter Your Choice:");

ch =Integer.*parseInt*(sc.nextLine());

IsWrongChoice = 1;

}

**catch**(Exception ex)

{

System.***out***.println("Invalid Choice. Please Enter choice again");

IsWrongChoice = 0;

}

}**while**(IsWrongChoice ==0);

**return** ch;

}

## Get All File List Method

/\*\*

\* Method to get all file list

\*/

**public** **static** **void** getAllFiles()

{

**int** count = 1;

//To Get List of files in FOlder

List<String> fileNames = FileManager.*getAllFileNames*(***folderpath***);

System.***out***.println("\n\t List Of Files");

**for**(String f:fileNames)

{

System.***out***.println(count+" " +f);

count++;

}

}

## Add Files Method

/\*\*

\* Method add file in list

\*/

**public** **static** **void** addFiles()

{

//Variable Declaration

String fileName;

**int** linesCount;

//Scanner object creation

Scanner sc = **new** Scanner(System.***in***);

//Array list object creation

List<String> content = **new** ArrayList<String>();

//Read File Name to be created from User

System.***out***.println("Enter file name to be added:");

fileName=sc.nextLine();

//Read number of lines in file from user

System.***out***.println("Enter the number of lines in file:");

linesCount=Integer.*parseInt*(sc.nextLine());

//Read Lines from user

**for**(**int** i=1;i<=linesCount;i++)

{

System.***out***.println("Enter line "+i+":");

content.add(sc.nextLine());

}

//save the content into the file

**boolean** isSaved =FileManager.*addFiles*(***folderpath***, fileName, content);

**if**(isSaved)

System.***out***.println("File Created & Saved successfully");

**else**

System.***out***.println("Error occured while Creating/Saving file.");

}

## Delete Files Method

/\*\*

\* Method to delete file from list

\*/

**public** **static** **void** deleteFile()

{

//Variable Declaration

String fileName;

//Scanner object creation

Scanner sc = **new** Scanner(System.***in***);

//Read File Name to be deleted

System.***out***.println("Enter file name to be deleted:");

fileName=sc.nextLine();

//Delete the File from Folder

**boolean** isDeleted =FileManager.*deleteFile*(***folderpath***, fileName);

**if**(isDeleted)

System.***out***.println("File Deleted successfully");

**else**

System.***out***.println("File Not Found");

}

## Search File Method

/\*\*

\* Method to search file

\*/

**public** **static** **void** searchFile()

{

//Variable Declaration

String fileName;

//Scanner object creation

Scanner sc = **new** Scanner(System.***in***);

//Read File Name to be search

System.***out***.println("Enter file name to be Search:");

fileName=sc.nextLine();

//Search the File from Folder

**boolean** isExists =FileManager.*searchFile*(***folderpath***, fileName);

**if**(isExists)

System.***out***.println("File Found successfully");

**else**

System.***out***.println("File Not Found");

}

}**// this closes Main Class**

# FileManager.java

**package** lockedme;

**import** java.io.File;

**import** java.io.FileWriter;

**import** java.util.ArrayList;

**import** java.util.Collections;

**import** java.util.List;

**public** **class** FileManager

{

## Get All Files Name Method

/\*\*

\* This method will return file names list from the folder

\* **@param** folderpath

\* **@return**

\*/

**public** **static** List<String> getAllFileNames(String folderpath)

{

//File Object Creation

File fl = **new** File(folderpath);

//Getting all the files into FileArray

File[] listofFiles = fl.listFiles();

//List Declaration to store file names

List<String> fileNames = **new** ArrayList<String>();

//ForEach loop to add file names in Array List

**for**(File f:listofFiles)

fileNames.add(f.getName());

// Sorting ArrayList in ascending Order

// using Collection.sort() method

Collections.*sort*(fileNames);

//Return the List

**return** fileNames;

}

## Add Files Method

/\*\*

\* This method will create file & write content in the file

\* **@param** folderpath

\* **@param** fileName

\* **@param** Content

\* **@return**

\*/

**public** **static** **boolean** addFiles(String folderpath,String fileName,List<String> Content)

{

**try**

{

//File Object Creation

File fl = **new** File(folderpath, fileName);

//File Writer object Creation

FileWriter fw = **new** FileWriter(fl);

//Write into file

**for**(String c:Content)

{

fw.write(c+"\n");

}

//Close File Writer Object

fw.close();

**return** **true**;

}

**catch** (Exception Ex)

{

**return** **false**;

}

}

## Delete Files Method

/\*\*

\* This method will delete the file from folder

\* **@param** folderpath

\* **@param** fileName

\* **@return**

\*/

**public** **static** **boolean** deleteFile(String folderpath,String fileName)

{

//File Object Creation with folder path & file name

File fl = **new** File(folderpath+"\\"+fileName);

**try**

{

**if**(fl.delete())

**return** **true**;

**else**

**return** **false**;

}

**catch**(Exception Ex)

{

**return** **false**;

}

}

## Search File Method

/\*\*

\* This Method will search specific file in folder

\* **@param** folderpath

\* **@param** fileName

\* **@return**

\*/

**public** **static** **boolean** searchFile(String folderpath,String fileName)

{

//File Object Creation with folder path & file name

File fl = **new** File(folderpath+"\\"+fileName);

**try**

{

**if**(fl.exists())

**return** **true**;

**else**

**return** **false**;

}

**catch**(Exception Ex)

{

**return** **false**;

}

}

}**// this closes file manager class**